

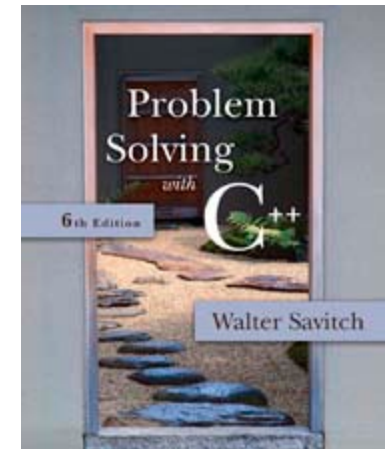
# APS105: Lecture 11

Wael Aboelsaadat

wael@cs.toronto.edu

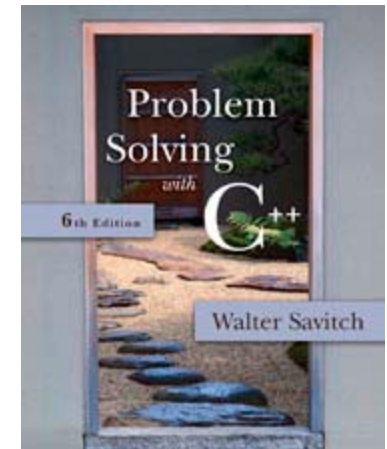
<http://ccnet3.utoronto.ca/20079/aps105h1f/>

Acknowledgement: These slides are a modified version of the text book slides as supplied by Addison Wesley



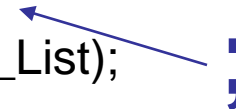
# 4.3

## Programmer-Defined Functions



# Programmer-Defined Functions

- Two components of a function definition
  - Function declaration (or function prototype)
    - Shows how the function is called
    - Must appear in the code before the function can be called
    - Syntax:  
`Type_returned Function_Name(Parameter_List);`  
`//Comment describing what function does`



- Function definition
  - Describes how the function does its task
  - Can appear before or after the function is called
  - Syntax:  
`Type_returned Function_Name(Parameter_List)`  
`{`  
`//code to make the function work`  
`}`

# Function Declaration

- Tells the return type
- Tells the name of the function
- Tells how many arguments are needed
- Tells the types of the arguments
- Tells the formal parameter names
  - Formal parameters are like placeholders for the actual arguments used when the function is called
  - Formal parameter names can be any valid identifier
- Example:

```
double total_cost(int number_par, double price_par);  
// Compute total cost including 5% sales tax on  
// number_par items at cost of price_par each
```

# Function Definition

- Provides the same information as the declaration
- Describes how the function does its task

function header

- Example:

```
double total_cost(int number_par, double price_par)
{
    const double TAX_RATE = 0.05; //5% tax
    double subtotal;
    subtotal = price_par * number_par;
    return (subtotal + subtotal * TAX_RATE);
}
```

function body

# The Return Statement

- Ends the function call
- Returns the value calculated by the function
- Syntax:

return expression;

- expression performs the calculation  
or
- expression is a variable containing the  
calculated value

- Example:

return subtotal + subtotal \* TAX\_RATE;

# The Function Call

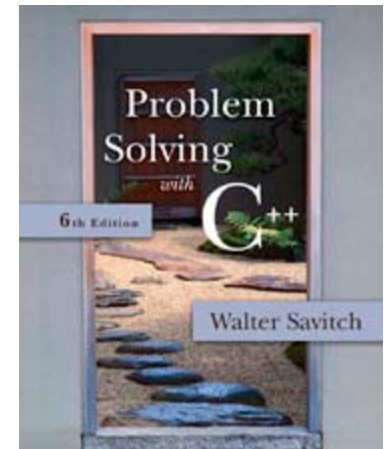
- Tells the name of the function to use
- Lists the arguments
- Is used in a statement where the returned value makes sense
- Example:

```
double bill = total_cost(number, price);
```

**Display 4.3**

# 4.1

## Top-Down Design





# Top Down Design

- To write a program
  - Develop the algorithm that the program will use
  - Translate the algorithm into the programming language
- Top Down Design  
(also called stepwise refinement)
  - Break the algorithm into subtasks
  - Break each subtask into smaller subtasks
  - Eventually the smaller subtasks are trivial to implement in the programming language

# Benefits of Top Down Design

- Subtasks, or functions in C++, make programs
  - Easier to understand
  - Easier to change
  - Easier to write
  - Easier to test
  - Easier to debug
  - Easier for teams to develop

# Type Casting

- Recall the problem with integer division:  
`int total_candy = 9, number_of_people = 4;`  
`double candy_per_person;`  
`candy_per_person = total_candy / number_of_people;`
  - `candy_per_person = 2, not 2.25!`
- A Type Cast produces a value of one type from another type
  - `static_cast<double>(total_candy)` produces a double representing the integer value of `total_candy`

# Type Cast Example

- `int total_candy = 9, number_of_people = 4;`  
`double candy_per_person;`  
`candy_per_person = static_cast<double>(total_candy) / number_of_people;`
    - `candy_per_person` now is 2.25!
    - This would also work:  
`candy_per_person = total_candy / static_cast<double>( number_of_people);`
    - This would not!  
`candy_per_person = static_cast<double>( total_candy / number_of_people);`
- 

Integer division occurs before type cast

# Old Style Type Cast

- C++ is an evolving language
- This older method of type casting may be discontinued in future versions of C++

```
candy_per_person =  
double(total_candy)/number_of_people;
```

# Section 4.2 Conclusion

- Can you
  - Determine the value of d?

double d = 11 / 2;

- Determine the value of  
pow(2,3)      fabs(-3.5)      sqrt(pow(3,2))  
7 / abs(-2)      ceil(5.8)      floor(5.8)

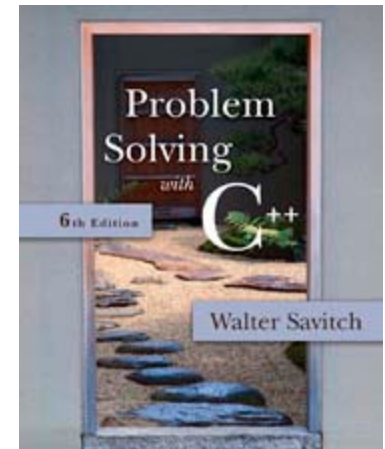
- Convert the following to C++

$$\sqrt{x + y}$$

$$\frac{-b + \sqrt{b^2 - 4ac}}{2a} x^{y+7}$$

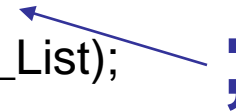
# 4.3

## Programmer-Defined Functions



# Programmer-Defined Functions

- Two components of a function definition
  - Function declaration (or function prototype)
    - Shows how the function is called
    - Must appear in the code before the function can be called
    - Syntax:  
`Type_returned Function_Name(Parameter_List);`  
`//Comment describing what function does`



- Function definition
  - Describes how the function does its task
  - Can appear before or after the function is called
  - Syntax:  
`Type_returned Function_Name(Parameter_List)`  
`{`  
`//code to make the function work`  
`}`



# Function Declaration

- Tells the return type
- Tells the name of the function
- Tells how many arguments are needed
- Tells the types of the arguments
- Tells the formal parameter names
  - Formal parameters are like placeholders for the actual arguments used when the function is called
  - Formal parameter names can be any valid identifier
- Example:

```
double total_cost(int number_par, double price_par);  
// Compute total cost including 5% sales tax on  
// number_par items at cost of price_par each
```

# Function Definition

- Provides the same information as the declaration
- Describes how the function does its task

function header

- Example:

```
double total_cost(int number_par, double price_par)
{
    const double TAX_RATE = 0.05; //5% tax
    double subtotal;
    subtotal = price_par * number_par;
    return (subtotal + subtotal * TAX_RATE);
}
```

function body

# The Return Statement

- Ends the function call
- Returns the value calculated by the function
- Syntax:

return expression;

- expression performs the calculation  
or
  - expression is a variable containing the  
calculated value
- Example:  
return subtotal + subtotal \* TAX\_RATE;

# The Function Call

- Tells the name of the function to use
- Lists the arguments
- Is used in a statement where the returned value makes sense
- Example:

```
double bill = total_cost(number, price);
```

**Display 4.3**

# Function Call Details

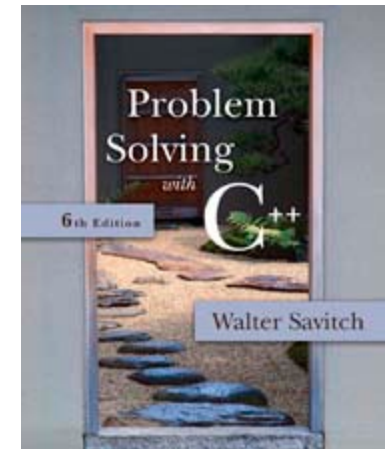
- The values of the arguments are plugged into the formal parameters (Call-by-value mechanism with call-by-value parameters)
  - The first argument is used for the first formal parameter, the second argument for the second formal parameter, and so forth.
  - The value plugged into the formal parameter is used in all instances of the formal parameter in the function body

**Display 4.4 (1)**

**Display 4.4 (2)**

# 4.5

## Local Variables



# Local Variables

- Variables declared in a function:
  - Are local to that function, they cannot be used from outside the function
  - Have the function as their scope
- Variables declared in the main part of a program:
  - Are local to the main part of the program, they cannot be used from outside the main part
  - Have the main part as their scope

**Display 4.11 (1)**

**Display 4.11 (2)**

# Global Constants

- Global Named Constant
  - Available to more than one function as well as the main part of the program
  - Declared outside any function body
  - Declared outside the main function body
  - Declared before any function that uses it
- Example:

```
const double PI = 3.14159;
double volume(double);
int main()
{...}
```

  - PI is available to the main function and to function volume

**Display 4.12 (1)**

**Display 4.12 (2)**



# Global Variables

- Global Variable -- rarely used when more than one function must use a common variable
  - Declared just like a global constant except const is not used
  - Generally make programs more difficult to understand and maintain

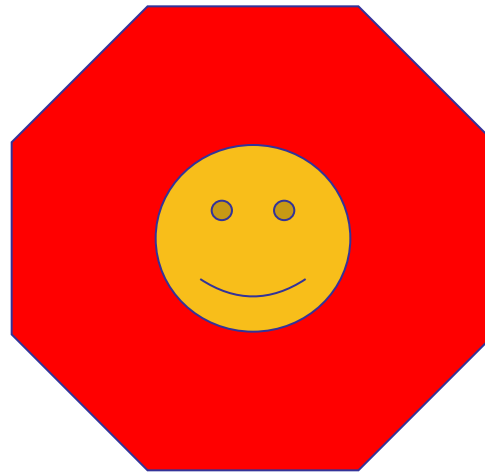
# Formal Parameters are Local Variables

- Formal Parameters are actually variables that are local to the function definition
  - They are used just as if they were declared in the function body
  - Do NOT re-declare the formal parameters in the function body, they are declared in the function declaration
- The call-by-value mechanism
  - When a function is called the formal parameters are initialized to the values of the arguments in the function call

**Display 4.13 (1)**

**Display 4.13 (2)**

# Chapter 4 -- End



## A Function Definition (part 1 of 2)

```
#include <iostream>
using namespace std;
```

```
double total_cost(int number_par, double price_par); ← function declaration
//Computes the total cost, including 5% sales tax,
//on number_par items at a cost of price_par each.
```

```
int main()
{
    double price, bill;
    int number;

    cout << "Enter the number of items purchased: ";
    cin >> number;
    cout << "Enter the price per item $";
    cin >> price;
    bill = total_cost(number, price); ← function call

    cout.setf(ios::fixed);
    cout.setf(ios::showpoint);
    cout.precision(2);
    cout << number << " items at "
         << "$" << price << " each.\n"
         << "Final bill, including tax, is $" << bill
         << endl;

    return 0;
}
```

```
double total_cost(int number_par, double price_par) ← function heading
{
    const double TAX_RATE = 0.05; //5% sales tax
    double subtotal;

    subtotal = price_par * number_par;
    return (subtotal + subtotal*TAX_RATE);
} ← function body, function definition
```

# Display 4.3 (1/2)



# Display 4.3

(2/2)



## A Function Definition (*part 2 of 2*)

---

### Sample Dialogue

```
Enter the number of items purchased: 2
Enter the price per item: $10.10
2 items at $10.10 each.
Final bill, including tax, is $21.21
```

## DISPLAY 4.4 Details of a Function Call (part 1 of 2)

# Display 4.4 (1/2)

### Anatomy of the Function Call in Display 4.3

0 Before the function is called, the values of the variables `number` and `price` are set to 2 and 10.10, by `cin` statements (as you can see in the Sample Dialogue in Display 4.3).

1 The following statement, which includes a function call, begins executing:

```
bill = total_cost(number, price);
```

2 The value of `number` (which is 2) is plugged in for `number_par` and the value of `price` (which is 10.10) is plugged in for `price_par`:

```
double total_cost(int number_par, double price_par)
{
    const double TAX_RATE = 0.05; //5% sales tax
    double subtotal;

    subtotal = price_par * number_par;
    return (subtotal + subtotal*TAX_RATE);
}
```

plug in value of number

plug in value of price

producing the following:

```
double total_cost(int 2, double 10.10)
{
    const double TAX_RATE = 0.05; //5% sales tax
    double subtotal;

    subtotal = 10.10 * 2;
    return (subtotal + subtotal*TAX_RATE);
}
```



# Display 4.4

## (2/2)



### DISPLAY 4.4 Details of a Function Call (part 2 of 2)

---

#### Anatomy of the Function Call in Display 4.3 (concluded)

- 3 The body of the function is executed, that is, the following is executed:

```
{  
    const double TAX_RATE = 0.05; //5% sales tax  
    double subtotal;  
  
    subtotal = 10.10 * 2;  
    return (subtotal + subtotal*TAX_RATE);  
}
```

- 4 When the *return* statement is executed, the value of the expression after *return* is the value returned by the function. In this case, when

```
return (subtotal + subtotal*TAX_RATE);
```

is executed, the value of (subtotal + subtotal\*TAX\_RATE), which is 21.21, is returned by the function call

```
total_cost(number, price)
```

and so the value of *bill* (on the left-hand side of the equal sign) is set equal to 21.21 when the following statement finally ends:

```
bill = total_cost(number, price);
```

```
//Determines user's grade. Grades are Pass or Fail.
#include <iostream>
using namespace std;

char grade(int received_par, int min_score_par);
//Returns 'P' for passing, if received_par is
//min_score_par or higher. Otherwise returns 'F' for failing.

int main()
{
    int score, need_to_pass;
    char letter_grade;

    cout << "Enter your score"
         << " and the minimum needed to pass:\n";
    cin >> score >> need_to_pass;

    letter_grade = grade(need_to_pass, score);

    cout << "You received a score of " << score << endl
         << "Minimum to pass is " << need_to_pass << endl;

    if (letter_grade == 'P')
        cout << "You Passed. Congratulations!\n";
    else
        cout << "Sorry. You failed.\n";

    cout << letter_grade
         << " will be entered in your record.\n";

    return 0;
}

char grade(int received_par, int min_score_par)
{
    if (received_par >= min_score_par)
        return 'P';
    else
        return 'F';
}
```

# Display 4.5 (1/2)





# Display 4.5

## (2/2)



### **Incorrectly Ordered Arguments (*part 2 of 2*)**

---

#### **Sample Dialogue**

Enter your score and the minimum needed to pass:

**98 60**

You received a score of 98

Minimum to pass is 60

Sorry. You failed.

F will be entered in your record.

# Display 4.6



## Syntax for a Function That Returns a Value

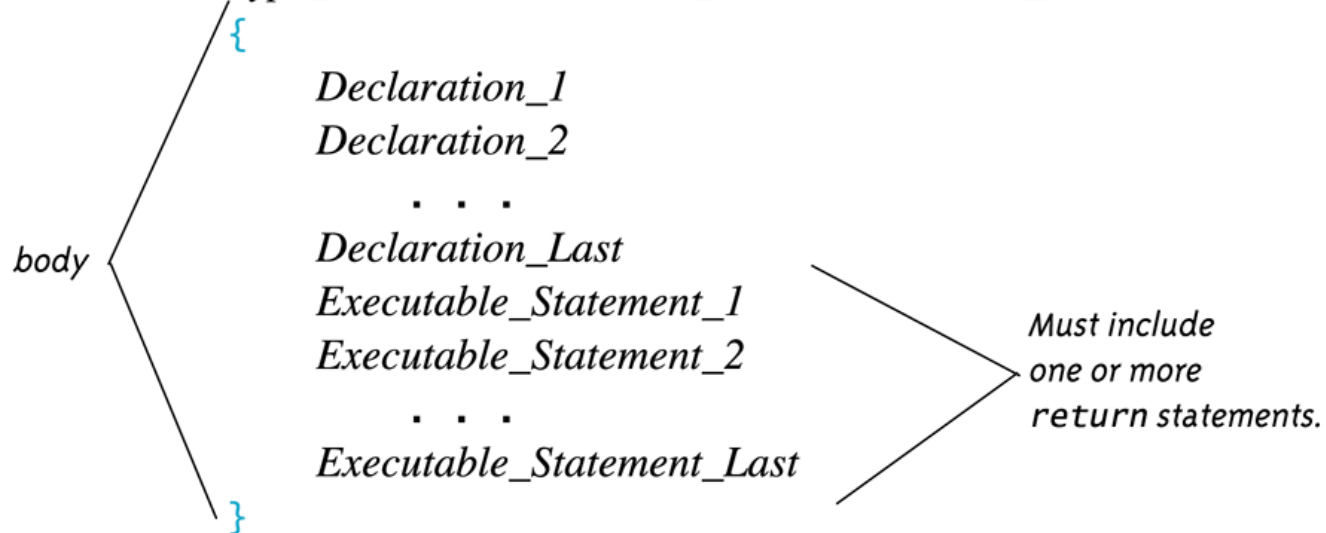
---

### Function Declaration

*Type\_Returned* *Function\_Name* (*Parameter\_List*);  
*Function\_Declaration\_Comment*

### Function Definition

*Type\_Returned* *Function\_Name* (*Parameter\_List*) ← function header



# Display 4.7



## Definitions That Are Black-Box Equivalent

---

### Function Declaration

```
double new_balance(double balance_par, double rate_par);  
//Returns the balance in a bank account after  
//posting simple interest. The formal parameter balance_par is  
//the old balance. The formal parameter rate_par is the interest rate.  
//For example, if rate_par is 5.0, then the interest rate is 5%  
//and so new_balance(100, 5.0) returns 105.00.
```

### Definition 1

```
double new_balance(double balance_par, double rate_par)
```

```
{  
    double interest_fraction, interest;  
  
    interest_fraction = rate_par/100;  
    interest = interest_fraction*balance_par;  
    return (balance_par + interest);  
}
```

### Definition 2

```
double new_balance(double balance_par, double rate_par)
```

```
{  
    double interest_fraction, updated_balance;  
  
    interest_fraction = rate_par/100;  
    updated_balance = balance_par*(1 + interest_fraction);  
    return updated_balance;  
}
```

# Display 4.8



## Simpler Formal Parameter Names

---

### Function Declaration

```
double total_cost(int number, double price);  
//Computes the total cost, including 5% sales tax, on  
//number items at a cost of price each.
```

### Function Definition

```
double total_cost(int number, double price)  
{  
    const double TAX_RATE = 0.05; //5% sales tax  
    double subtotal;  
  
    subtotal = price * number;  
    return (subtotal + subtotal*TAX_RATE);  
}
```

# Display 4.9

## (1/3)



### Nicely Nested Loops (part 1 of 3)

---

```
//Determines the total number of green-necked vulture eggs
//counted by all conservationists in the conservation district.
#include <iostream>
using namespace std;

void instructions();

void get_one_total(int& total);
//Precondition: User will enter a list of egg counts
//followed by a negative number.
//Postcondition: total is equal to the sum of all the egg counts.

int main()
{
    instructions();

    int number_of_reports;
    cout << "How many conservationist reports are there? ";
    cin >> number_of_reports;

    int grand_total = 0, subtotal, count;
    for (count = 1; count <= number_of_reports; count++)
    {
        cout << endl << "Enter the report of "
            << "conservationist number " << count << endl;
        get_one_total(subtotal);
        cout << "Total egg count for conservationist "
            << " number " << count << " is "
            << subtotal << endl;
        grand_total = grand_total + subtotal;
    }

    cout << endl << "Total egg count for all reports = "
        << grand_total << endl;

    return 0;
}
```

# Display 4.9

## (2/3)



### Nicely Nested Loops (part 2 of 3)

---

```
//Uses iostream:
void instructions()
{
    cout << "This program tallies conservationist reports\n"
         << "on the green-necked vulture.\n"
         << "Each conservationist's report consists of\n"
         << "a list of numbers. Each number is the count of\n"
         << "the eggs observed in one"
         << " green-necked vulture nest.\n"
         << "This program then tallies"
         << " the total number of eggs.\n";
}

//Uses iostream:
void get_one_total(int& total)
{
    cout << "Enter the number of eggs in each nest.\n"
         << "Place a negative integer"
         << " at the end of your list.\n";

    total = 0;
    int next;
    cin >> next;
    while (next >= 0)
    {
        total = total + next;
        cin >> next;
    }
}
```

---

# Display 4.9

## (3/3)



### Nicely Nested Loops (*part 3 of 3*)

---

#### Sample Dialogue

```
This program tallies conservationist reports
on the green-necked vulture.
Each conservationist's report consists of
a list of numbers. Each number is the count of
the eggs observed in one green-necked vulture nest.
This program then tallies the total number of eggs.
How many conservationist reports are there? 3

Enter the report of conservationist number 1
Enter the number of eggs in each nest.
Place a negative integer at the end of your list.
1 0 0 2 -1
Total egg count for conservationist number 1 is 3

Enter the report of conservationist number 2
Enter the number of eggs in each nest.
Place a negative integer at the end of your list.
0 3 1 -1
Total egg count for conservationist number 2 is 4

Enter the report of conservationist number 3
Enter the number of eggs in each nest.
Place a negative integer at the end of your list.
-1
Total egg count for conservationist number 3 is 0

Total egg count for all reports = 7
```

## Buying Pizza (part 1 of 2)

---

```
//Determines which of two pizza sizes is the best buy.
#include <iostream>
using namespace std;

double unitprice(int diameter, double price);
//Returns the price per square inch of a pizza. The formal
//parameter named diameter is the diameter of the pizza in inches.
//The formal parameter named price is the price of the pizza.

int main()
{
    int diameter_small, diameter_large;
    double price_small, unitprice_small,
           price_large, unitprice_large;

    cout << "Welcome to the Pizza Consumers Union.\n";
    cout << "Enter diameter of a small pizza (in inches): ";
    cin >> diameter_small;
    cout << "Enter the price of a small pizza: $";
    cin >> price_small;
    cout << "Enter diameter of a large pizza (in inches): ";
    cin >> diameter_large;
    cout << "Enter the price of a large pizza: $";
    cin >> price_large;

    unitprice_small = unitprice(diameter_small, price_small);
    unitprice_large = unitprice(diameter_large, price_large);

    cout.setf(ios::fixed);
    cout.setf(ios::showpoint);
    cout.precision(2);
    cout << "Small pizza:\n"
         << "Diameter = " << diameter_small << " inches\n"
         << "Price = $" << price_small
         << " Per square inch = $" << unitprice_small << endl
         << "Large pizza:\n"
         << "Diameter = " << diameter_large << " inches\n"
         << "Price = $" << price_large
         << " Per square inch = $" << unitprice_large << endl;
```

# Display 4.10 (1/2)





```
if(unitprice_large < unitprice_small)
    cout << "The large one is the better buy.\n";
else
    cout << "The small one is the better buy.\n";
cout << "Buon Appetito!\n";

return 0;
}

double unitprice(int diameter, double price)
{
    const double PI = 3.14159;
    double radius, area;

    radius = diameter/static_cast<double>(2);
    area = PI * radius * radius;
    return (price/area);
}
```

### Sample Dialogue

```
Welcome to the Pizza Consumers Union.
Enter diameter of a small pizza (in inches): 10
Enter the price of a small pizza: $7.50
Enter diameter of a large pizza (in inches): 13
Enter the price of a large pizza: $14.75
Small pizza:
Diameter = 10 inches
Price = $7.50 Per square inch = $0.10
Large pizza:
Diameter = 13 inches
Price = $14.75 Per square inch = $0.11
The small one is the better buy.
Buon Appetito!
```

# Display 4.10 (2/2)



## Local Variables (part 1 of 2)

---

```
//Computes the average yield on an experimental pea growing patch.
#include <iostream>
using namespace std;

double est_total(int min_peas, int max_peas, int pod_count);
//Returns an estimate of the total number of peas harvested.
//The formal parameter pod_count is the number of pods.
//The formal parameters min_peas and max_peas are the minimum
//and maximum number of peas in a pod.

int main()
{
    int max_count, min_count, pod_count;
    double average_pea, yield;

    cout << "Enter minimum and maximum number of peas in a pod: ";
    cin >> min_count >> max_count;
    cout << "Enter the number of pods: ";
    cin >> pod_count;
    cout << "Enter the weight of an average pea (in ounces): ";
    cin >> average_pea;

    yield =
        est_total(min_count, max_count, pod_count) * average_pea;

    cout.setf(ios::fixed);
    cout.setf(ios::showpoint);
    cout.precision(3);
    cout << "Min number of peas per pod = " << min_count << endl
        << "Max number of peas per pod = " << max_count << endl
        << "Pod count = " << pod_count << endl
        << "Average pea weight = "
        << average_pea << " ounces" << endl
        << "Estimated average yield = " << yield << " ounces"
        << endl;

    return 0;
}
```

*This variable named  
average\_pea is local to the  
main part of the program.*

# Display 4.11 (1/2)



# Display 4.11

## (2/2)



### Local Variables (part 2 of 2)

---

```
double est_total(int min_peas, int max_peas, int pod_count)
{
    double average_pea;

    average_pea = (max_peas + min_peas)/2.0;
    return (pod_count * average_pea);
}
```

*This variable named average\_pea is local to the function est\_total.*

### Sample Dialogue

```
Enter minimum and maximum number of peas in a pod: 4 6
Enter the number of pods: 10
Enter the weight of an average pea (in ounces): 0.5
Min number of peas per pod = 4
Max number of peas per pod = 6
Pod count = 10
Average pea weight = 0.500 ounces
Estimated average yield = 25.000 ounces
```

## A Global Named Constant (part 1 of 2)

---

```
//Computes the area of a circle and the volume of a sphere.
//Uses the same radius for both calculations.
#include <iostream>
#include <cmath>
using namespace std;

const double PI = 3.14159;

double area(double radius);
//Returns the area of a circle with the specified radius.

double volume(double radius);
//Returns the volume of a sphere with the specified radius.

int main()
{
    double radius_of_both, area_of_circle, volume_of_sphere;

    cout << "Enter a radius to use for both a circle\n"
         << "and a sphere (in inches): ";
    cin >> radius_of_both;

    area_of_circle = area(radius_of_both);
    volume_of_sphere = volume(radius_of_both);

    cout << "Radius = " << radius_of_both << " inches\n"
         << "Area of circle = " << area_of_circle
         << " square inches\n"
         << "Volume of sphere = " << volume_of_sphere
         << " cubic inches\n";

    return 0;
}
```

# Display 4.12 (1/2)



# Display 4.12

## (2/2)



### A Global Named Constant (part 2 of 2)

---

```
double area(double radius)
{
    return (PI * pow(radius, 2));
}

double volume(double radius)
{
    return ((4.0/3.0) * PI * pow(radius, 3));
}
```

### Sample Dialogue

```
Enter a radius to use for both a circle
and a sphere (in inches): 2
Radius = 2 inches
Area of circle = 12.5664 square inches
Volume of sphere = 33.5103 cubic inches
```

```
//Law office billing program.
#include <iostream>
using namespace std;

const double RATE = 150.00; //Dollars per quarter hour.

double fee(int hours_worked, int minutes_worked);
//Returns the charges for hours_worked hours and
//minutes_worked minutes of legal services.

int main()
{
    int hours, minutes;
    double bill;

    cout << "Welcome to the offices of\n"
         << "Dewey, Cheatham, and Howe.\n"
         << "The law office with a heart.\n"
         << "Enter the hours and minutes"
         << " of your consultation:\n";
    cin >> hours >> minutes;

    bill = fee(hours, minutes);

    cout.setf(ios::fixed);
    cout.setf(ios::showpoint);
    cout.precision(2);
    cout << "For " << hours << " hours and " << minutes
         << " minutes, your bill is $" << bill << endl;

    return 0;
}

double fee(int hours_worked, int minutes_worked)
{
    int quarter_hours;

    minutes_worked = hours_worked*60 + minutes_worked;
    quarter_hours = minutes_worked/15;
    return (quarter_hours*RATE);
}
```

*The value of minutes  
is not changed by the  
call to fee.*

*minutes\_worked is  
a local variable  
initialized to the  
value of minutes.*

# Display 4.13 (1/2)



# Display 4.13

## (2/2)



### **Formal Parameter Used as a Local Variable (part 2 of 2)**

---

#### **Sample Dialogue**

```
Welcome to the offices of  
Dewey, Cheatham, and Howe.  
The law office with a heart.  
Enter the hours and minutes of your consultation:  
2 45  
For 2 hours and 45 minutes, your bill is $1650.00
```

## Using Namespaces (part 1 of 2)

---

```
//Computes the area of a circle and the volume of a sphere.
//Uses the same radius for both calculations.
#include <iostream>
#include <cmath>

const double PI = 3.14159;

double area(double radius);
//Returns the area of a circle with the specified radius.

double volume(double radius);
//Returns the volume of a sphere with the specified radius.

int main()
{
    using namespace std;

    double radius_of_both, area_of_circle, volume_of_sphere;

    cout << "Enter a radius to use for both a circle\n"
         << "and a sphere (in inches): ";
    cin >> radius_of_both;

    area_of_circle = area(radius_of_both);
    volume_of_sphere = volume(radius_of_both);

    cout << "Radius = " << radius_of_both << " inches\n"
         << "Area of circle = " << area_of_circle
         << " square inches\n"
         << "Volume of sphere = " << volume_of_sphere
         << " cubic inches\n";

    return 0;
}
```

# Display 4.14 (1/2)

