#### APS105: Lecture 2

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Problem

Walter Savitch

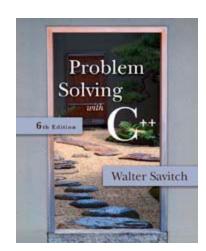
Solving



# Chapter 1

# Introduction to Computers and C++ Programming





#### Overview

- 1.1 Computer Systems
- 1.2 Programming and Problem Solving
- 1.3 Introduction to C++
- 1.4 Testing and Debugging

## Computer Systems

- A computer program is...
  - A set of instructions for a computer to follow
- Computer software is ...
  - The collection of programs used by a computer
    - Includes:
      - Editors
      - Translators
      - System Managers

## Secondary Memory

- Main memory stores instructions and data while a program is running.
- Secondary memory
  - Stores instructions and data between sessions
  - A file stores data or instructions in secondary memory

# Secondary Memory Media

- A computer might have any of these types of secondary memory
  - Hard disk
    - Fast
    - Fixed in the computer and not normally removed
  - Floppy disk
    - Slow
    - Easily shared with other computers
  - Compact disk
    - Slower than hard disks
    - Easily shared with other computers
    - Can be read only or re-writable

## Memory Access

- Random Access
  - Usually called RAM
    - Computer can directly access any memory location
- Sequential Access
  - Data is generally found by searching through other items first
    - More common in secondary memory

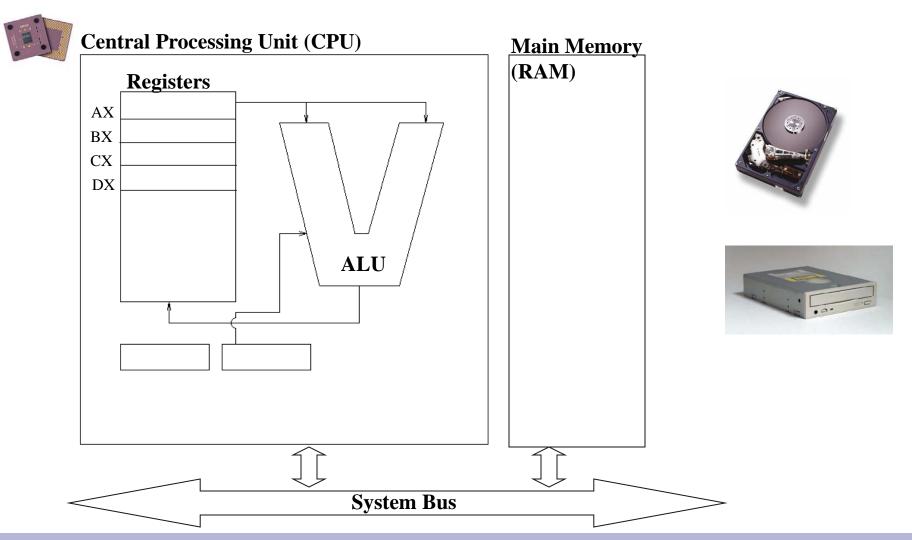


#### The Processor

- Typically called the CPU
  - Central Processing Unit
  - Follows program instructions
  - Typical capabilities of CPU include:

add subtract multiply divide move data from location to location

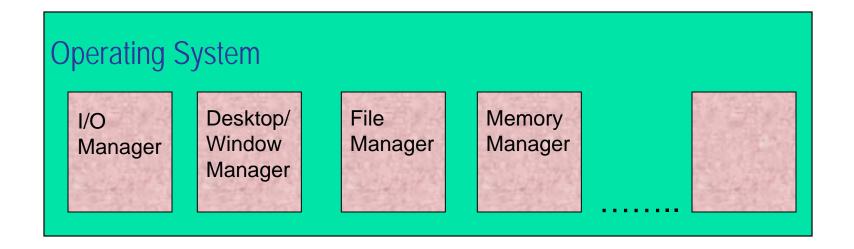
#### The Processor



## Computer Software

- The operating system
  - Allows us to communicate with the computer
  - Is a program
  - Allocates the computer's resources
  - Responds to user requests to run other programs
- Common operating systems include...
  - UNIX Linux DOS
    Windows Macintosh VMS

# **Operating System**



# **Operating System**

