

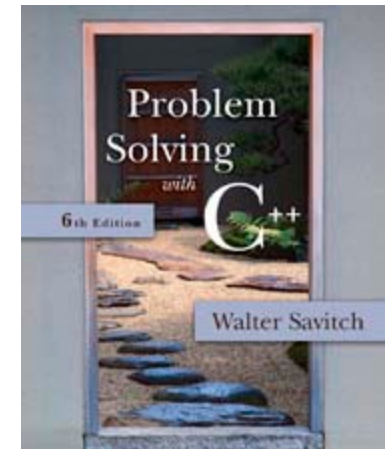
# APS105: Lecture 4

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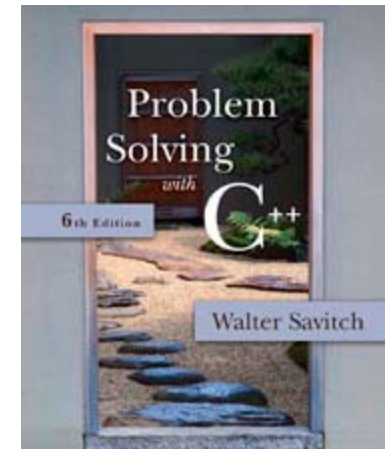
<http://ccnet3.utoronto.ca/20079/aps105h1f/>

Acknowledgement: These slides are a modified version of the text book slides as supplied by Addison Wesley



# Chapter 1

## Introduction to Computers and C++ Programming



# A Sample C++ Program

- A simple C++ program begins this way

```
#include <iostream>  
using namespace std;
```

```
int main()  
{
```

- And ends this way

```
    return 0;  
}
```

**Display 1.8**

# Explanation of code (1/5)

- Variable declaration line

```
int number_of_pods, peas_per_pod, total_peas;
```

- Identifies names of three variables to name numbers
- int means that the variables represent integers

# Explanation of code (2/5)

- Program statement

```
cout << "Press return after entering a number.\n";
```

- cout (see-out) used for output to the monitor
- "<<" inserts "Press...a number.\n" in the data bound for the monitor
- Think of cout as a name for the monitor
  - "<<" points to where the data is to end up
- '\n' causes a new line to be started on the monitor

# Explanation of code (3/5)

- Program statement

```
cin >> number_of_pods;
```

- cin (see-in) used for input from the keyboard
- “>>” extracts data from the keyboard
- Think of cin as a name for the keyboard
  - “>>” points from the keyboard to a variable where the data is stored

# Explanation of code (4/5)

- Program statement

```
total_peas = number_of_pods * peas_per_pod;
```

- Performs a computation
- '\*' is used for multiplication
- '=' causes total\_peas to get a new value based on the calculation shown on the right of the equal sign

# Explanation of code (5/5)

- Program statement

```
cout << number_of_pods;
```

- Sends the value of variable `number_of_pods` to the monitor



# Program Layout (1/3)

- Compiler accepts almost any pattern of line breaks and indentation
- Programmers format programs so they are easy to read
  - Place opening brace '{' and closing brace '}' on a line by themselves
  - Indent statements
  - Use only one statement per line

# Program Layout (2/3)

- Variables are declared before they are used
  - Typically variables are declared at the beginning of the program
  - Statements (not always lines) end with a semi-colon
- Include Directives
  - `#include <iostream>`
    - Tells compiler where to find information about items used in the program
    - `iostream` is a library containing definitions of `cin` and `cout`

# Program Layout (3/3)

- `using namespace std;`
- Tells the compiler to use names in `iostream` in a “standard” way
- To begin the main function of the program
- ```
int main()
{
```
- To end the main function
- ```
return 0;
}
```
- Main function ends with a return statement

# Running a C++ Program

- C++ source code is written with a text editor
- The compiler on your system converts source code to object code.
- The linker combines all the object code into an executable program.

# Run a Program

- Obtain code in Display 1.10
- Compile the code
- Fix any errors the compiler indicates and re-compile the code
- Run the program
- Now you know how to run a program on your system

**Display 1.10**

# Section 1.3 Conclusion

- Can you...

- Describe the output of this line?

```
cout << "C++ is easy to understand.";
```

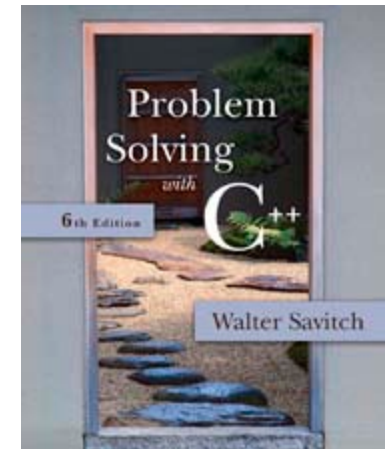
- Explain what this line does?

```
cin >> peas_per_pod;
```

- Explain this? `#include <iostream>`

# 1.4

## Testing and Debugging



# Testing and Debugging

- Bug
  - A mistake in a program
- Debugging
  - Eliminating mistakes in programs
  - Term used when a moth caused a failed relay on the Harvard Mark 1 computer. Grace Hopper and other programmers taped the moth in logbook stating:  
“First actual case of a bug being found.”



# Program Errors

- Syntax errors
  - Violation of the grammar rules of the language
  - Discovered by the compiler
    - Error messages may not always show correct location of errors
- Run-time errors
  - Error conditions detected by the computer at run-time
- Logic errors
  - Errors in the program's algorithm
  - Most difficult to diagnose
  - Computer does not recognize an error

# Section 1-4 Conclusion

- Can you...
  - Describe the three kinds of program errors?
  - Tell what kind of errors the compiler catches?
  - What kind of error is produced if you forget a punctuation symbol such as a semi-colon?
  - Tell what type of error is produced when a program runs but produces incorrect results?

# Writing & Compiling C++ on Windows

- TextEdit

<http://www.textedit.org/download/TESetup.exe>

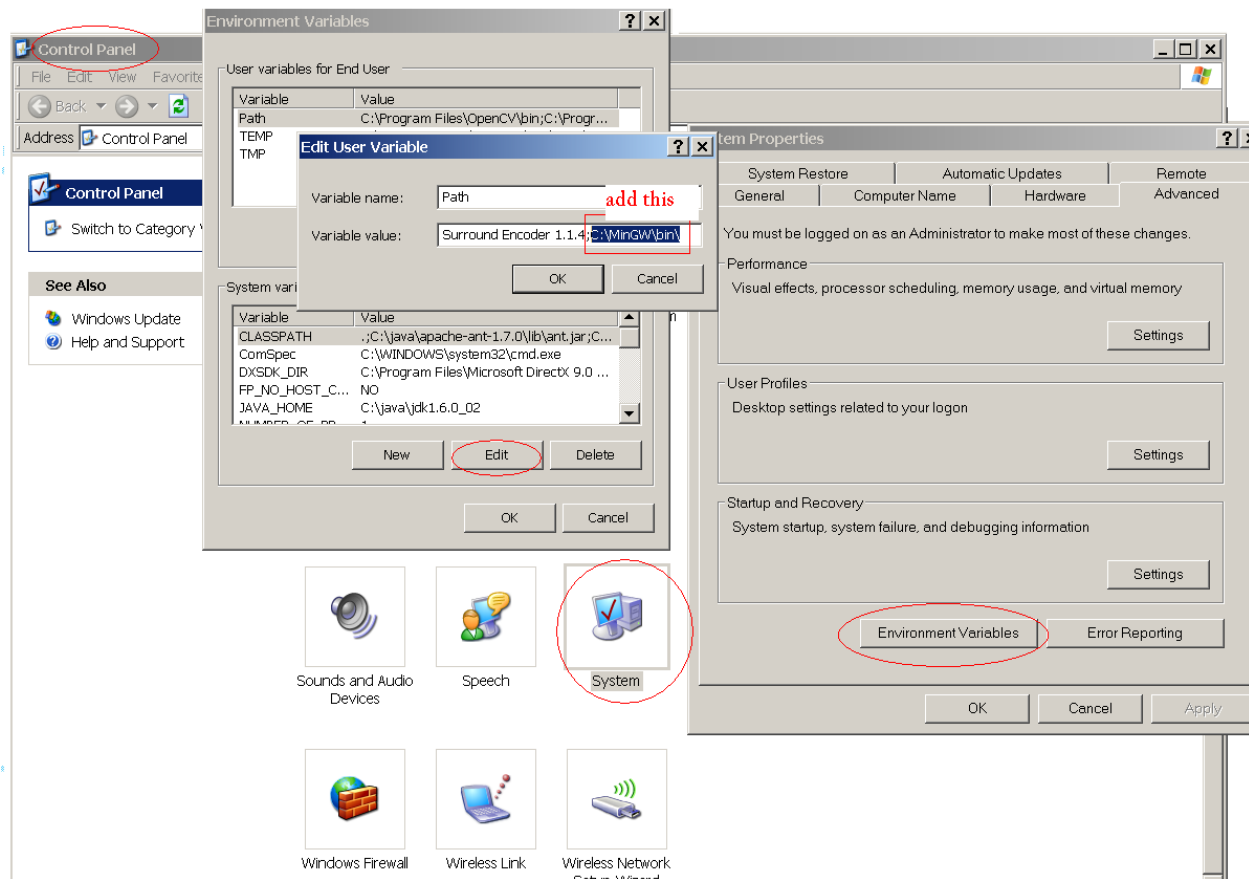
- Mingw

[http://downloads.sourceforge.net/mingw/MinGW-5.1.3.exe?modtime=1168811236&big\\_mirror=1](http://downloads.sourceforge.net/mingw/MinGW-5.1.3.exe?modtime=1168811236&big_mirror=1)

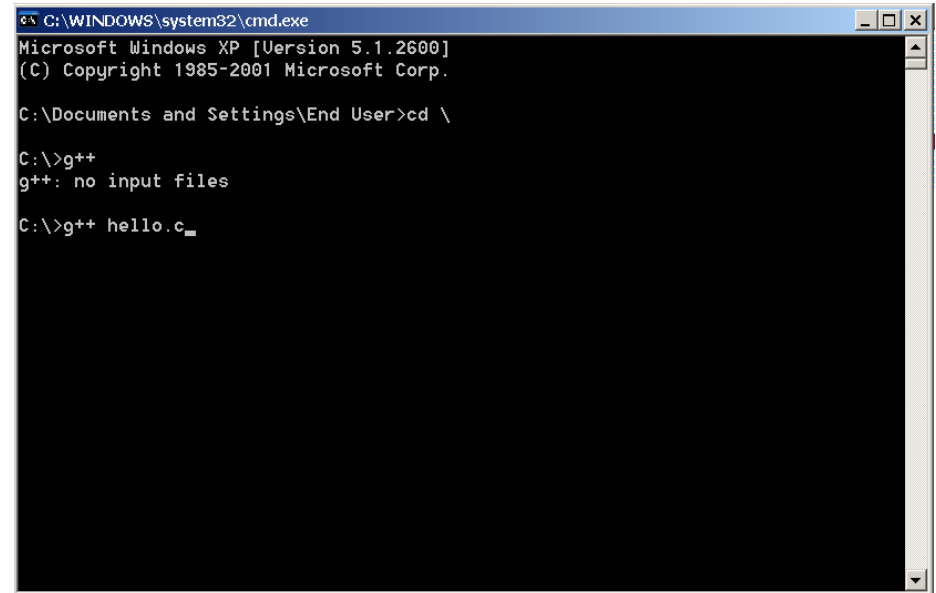
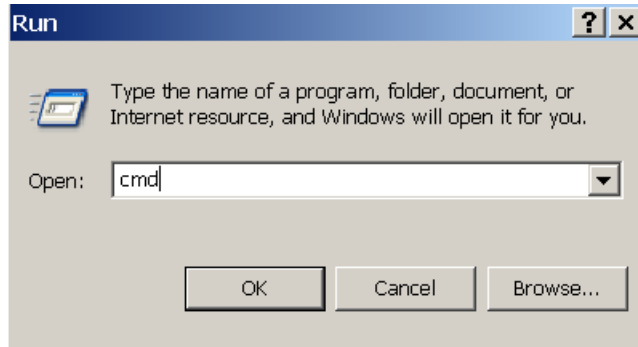
- Set the Path to the location where you installed mingw

- Use command line to compile & run

# Writing & Compiling C++ on Windows



# Writing & Compiling C++ on Windows



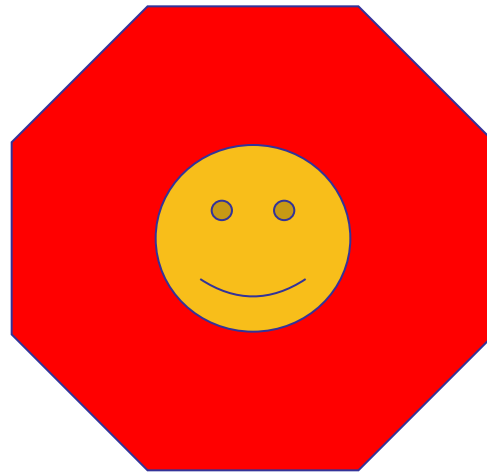
```
C:\WINDOWS\system32\cmd.exe
Microsoft Windows XP [Version 5.1.2600]
(C) Copyright 1985-2001 Microsoft Corp.

C:\Documents and Settings\End User>cd \

C:\>g++
g++: no input files

C:\>g++ hello.c_
```

# Chapter 1 -- End



## A Sample C++ Program

---

```
#include <iostream>
using namespace std;

int main()
{
    int number_of_pods, peas_per_pod, total_peas;

    cout << "Press return after entering a number.\n";
    cout << "Enter the number of pods:\n";
    cin >> number_of_pods;
    cout << "Enter the number of peas in a pod:\n";
    cin >> peas_per_pod;

    total_peas = number_of_pods * peas_per_pod;

    cout << "If you have ";
    cout << number_of_pods;
    cout << " pea pods\n";
    cout << "and ";
    cout << peas_per_pod;
    cout << " peas in each pod, then\n";
    cout << "you have ";
    cout << total_peas;
    cout << " peas in all the pods.\n";

    return 0;
}
```

### Sample Dialogue

```
Press return after entering a number.
Enter the number of pods:
10
Enter the number of peas in a pod:
9
If you have 10 pea pods
and 9 peas in each pod, then
you have 90 peas in all the pods.
```

# Display 1.8



# Display 1.9



## Layout of a Simple C++ Program

---

```
#include <iostream>
using namespace std;
```

```
int main( )
{
    Variable_Declarations

    Statement_1
    Statement_2
    ...
    Statement_Last

    return 0;
}
```

---



# Display 1.10



## Testing Your C++ Setup

---

```
#include <iostream>
using namespace std;

int main()
{
    cout << "Testing 1, 2, 3\n";
    return 0;
}
```

*If you cannot compile and run this program, then see the programming tip entitled "Getting Your Program to Run." It suggests some things you might do to get your C++ programs to run on your particular computer setup.*

## Sample Dialogue

Testing 1, 2, 3