#### APS105: Lecture

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# Chapter 2

#### C++ Basics





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## Input and Output





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## Input and Output



## Output using cout

- cout is an output stream sending data to the monitor
- The insertion operator "<<" inserts data into cout</p>
- Example:

cout << number\_of\_bars << " candy bars\n";</pre>

- This line sends two items to the monitor
  - The value of number\_of\_bars
  - The quoted string of characters " candy bars\n"
    - Notice the space before the 'c' in candy
    - The '\n' causes a new line to be started following the 's' in bars
  - A new insertion operator is used for each item of output

## Examples Using cout

This produces the same result as the previous sample

cout << number\_of\_bars ;
cout << " candy bars\n";</pre>

- Here arithmetic is performed in the cout statement cout << "Total cost is \$" << (price + tax);</li>
- Quoted strings are enclosed in double quotes ("Walter")
  - Don't use two single quotes (')
- A blank space can also be inserted with

```
cout << " " ;
```

if there are no strings in which a space is desired as in " candy bars\n"

#### **Include Directives**

- Include Directives add library files to our programs
  - To make the definitions of the cin and cout available to the program:

#include <iostream>

- Using Directives include a collection of defined names
  - To make the names cin and cout available to our program:

using namespace std;

#### **Escape Sequences**

- Escape sequences tell the compiler to treat characters in a special way
- '\' is the escape character
  - To create a newline in output use \n - cout << "\n"; or the newer alternative cout << endl;</li>
  - Other escape sequences:

/"

- \t -- a tab
- \\ -- a backslash character
  - -- a quote character

#### **Formatting Real Numbers**

Real numbers (type double) produce a variety of outputs

double price = 78.5; cout << "The price is \$" << price << endl;</pre>

- The output could be any of these: The price is \$78.5 The price is \$78.500000 The price is \$7.850000e01
- The most unlikely output is: The price is \$78.50

## **Showing Decimal Places**

- cout includes tools to specify the output of type double
- To specify fixed point notation
  - setf(ios::fixed)
- To specify that the decimal point will always be shown
  - setf(ios::showpoint)
- To specify that two decimal places will always be shown
  - precision(2)
- Example: cout.setf(ios::fixed); cout.setf(ios::showpoint); cout.precision(2); cout << "The price is " << price << endl;</li>

#### A C++ Program (part 1 of 2)

{

}

```
#include <iostream>
using namespace std;
int main()
    int number_of_bars;
    double one_weight, total_weight;
    cout << "Enter the number of candy bars in a package\n";
    cout << "and the weight in ounces of one candy bar.\n";
    cout << "Then press return.\n";</pre>
    cin >> number_of_bars;
    cin >> one_weight;
    total_weight = one_weight * number_of_bars;
    cout << number_of_bars << " candy bars\n";</pre>
    cout << one_weight << " ounces each\n";</pre>
    cout << "Total weight is " << total_weight << " ounces.\n";</pre>
    cout << "Try another brand.\n";</pre>
    cout << "Enter the number of candy bars in a package\n";</pre>
    cout << "and the weight in ounces of one candy bar.n;
    cout << "Then press return.\n";</pre>
    cin >> number_of_bars;
    cin >> one_weight;
    total_weight = one_weight * number_of_bars;
    cout << number_of_bars << " candy bars\n";</pre>
    cout << one_weight << " ounces each\n";</pre>
    cout << "Total weight is " << total weight << " ounces.\n";</pre>
    cout << "Perhaps an apple would be healthier.\n";</pre>
    return 0;
```

#### Display 2.1 (1/2)



# Display 2.1 (2 /2)



A C++ Program (part 2 of 2)

#### Sample Dialogue

Enter the number of candy bars in a package and the weight in ounces of one candy bar. Then press return. 11 2.1 11 candy bars 2.1 ounces each Total weight is 23.1 ounces. Try another brand. Enter the number of candy bars in a package and the weight in ounces of one candy bar. Then press return. 12 1.8 12 candy bars 1.8 ounces each Total weight is 21.6 ounces. Perhaps an apple would be healthier.

# Display 2.2



DI	SPLAY 2.2	Some	Number Types					
	Type Name		Memory Used		Size Range		Precision	
	short (also called short int)		2 bytes		-32,767 to 32,767		(not applicable)	1
	int		4 bytes		–2,147,483,647 to 2,147,483,647		(not applicable)	1
	long (also called long int)		4 bytes		–2,147,483,647 to 2,147,483,647		(not applicable)	I
	float		4 bytes		approximately 10 <sup>-38</sup> to 10 <sup>38</sup>		7 digits	
	double		8 bytes		approximately 10 <sup>-308</sup> to 10 <sup>308</sup>		15 digits	
	long double	2	10 bytes		approximately 10 <sup>-4932</sup> to 10 <sup>4932</sup>		19 digits	

#### DISPLAY 2.2 Some Number Types

These are only sample values to give you a general idea of how the types differ. The values for any of these entries may be different on your system. *Precision* refers to the number of meaningful digits, including digits in front of the decimal point. The ranges for the types *float*, *double*, and *long double* are the ranges for positive numbers. Negative numbers have a similar range, but with a negative sign in front of each number.