



# CSC108: Introduction to Computer Programming

## Lecture 10

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*Acknowledgment: these slides are based on material by: Velian Pandeliev, Diane Horton, Michael Samozi, Jennifer Campbell, and Paul Gries from CS UoT*



## Announcements

- Assignment 3 is due April 6, 2011....
- Since Quiz 3 was a bit too difficult for the time allotted, we are making it out of 8 instead of 10. This makes Quiz 3 average 60%.



# Variable Scope (revisited)



# Global Variables

- From what we know of namespaces, variables declared inside functions are destroyed after the function body finishes.
- If there is a variable that is useful to the entire module, it can be initialized outside of a function body and it will become part of the global namespace of the module.
- We call these variables **global**, and they can be quite useful, but there is a quirk of Python namespaces which requires us to be careful when using them.



# Global Variables

- What will this code do?

```
glb = 17
```

```
def change_glb():
```

```
    glb = 3
```

```
def print_glb():
```

```
    print glb
```

```
change_glb()
```

```
print_glb()
```

It will print 17, not 3.

- Why?



# Global Variables

- Functions should be encapsulated: they should work with the data they are given and return values as specified.
- It's generally not advisable for a function to change values outside its namespace, especially global values that someone else may want to use later.
- Therefore, by design in Python, any variable assigned to in a local namespace is assumed to be a local and is newly created in the local namespace.



## Name spaces

- Python always looks for a name in the most local namespace first.

```
glb = 17
```

```
def change_glb():  
    glb = 3
```

```
def print_glb():  
    print glb  
change_glb()  
print_glb()
```

```
local change_glb():  
    glb 3
```

```
global:  
    glb 17  
change_glb() - fxn  
print_glb() - fxn
```

```
built-in:  
abs (function)  
int (function)
```



# Global Variables

- Notice that accessing a global variable doesn't generate this pitfall.
- `print_glb()` works, retrieving and printing the global variable.
- The global variable is only superseded if its name is being assigned to in a local namespace.
- If a programmer is certain that (s)he wants to assign to a global variable, (s)he can declare this explicitly using the keyword **global**.





## The Keyword `global`

- The keyword `global` placed before a name in a function specifies that that name should be looked for in the global namespace, not in that function's local namespace:

```
glb = 17
def change_glb():
    global glb
    glb = 3
def print_glb():
    print glb
change_glb()
print_glb()
```

- Will print 3, since global `glb`'s value will be changed.



# Namespaces

- A global declaration makes Python start looking in the global namespace.

```

glb = 17
def change_glb():
    global glb
    glb = 3
def print_glb():
    print glb
change_glb()
print_glb()

```

```

local change_glb():
    glb 3

```

```

global:
    glb 3
change_glb() - fxn
print_glb() - fxn

```

```

built-in:
abs (function)
int (function)

```



# Functions & parameter passing (revisited)



# Parameter Passing Rules

- Assuming we define a function as follows

```
def testParamPassing(X,Y,Z):  
    print "X is", X  
    print "Y is", Y  
    print "Z is", Z
```

- What we have learnt is to call it as follows:

```
if __name__ == "__main__":  
    testParamPassing(10,20,30)
```



# Parameter Passing Rules

- Assuming we define a function as follows

```
def testParamPassing(X,Y,Z):  
    print "X is", X  
    print "Y is", Y  
    print "Z is", Z
```

- What we have learnt is to call it as follows:

```
if __name__ == "__main__":  
    testParamPassing(10,20,30)
```

- The interpreter supports a 1-to-1 mapping of parameters



# Parameter Passing Rules

- Python supports another mechanism in passing parameters

```
def testParamPassing(X,Y,Z):  
    print "X is", X  
    print "Y is", Y  
    print "Z is", Z
```

- We can name the parameter and assign it a value while calling a function:

```
if __name__ == "__main__":  
    testParamPassing(X=10,Y=20,Z=30)
```



# Parameter Passing Rules

- Python supports another mechanism in passing parameters

```
def testParamPassing(X,Y,Z):  
    print "X is", X  
    print "Y is", Y  
    print "Z is", Z
```

- We can name the parameter and assign it a value while calling a function. **The order does not matter anymore.**

```
if __name__ == "__main__":  
    testParamPassing(X=10,Y=20,Z=30)  
    testParamPassing(Y=20,Z=30, X=10)  
    testParamPassing(Z=30,X=10,Y=20)
```




# Parameter Passing Rules – with defaults

- Recall that we can assign a default value to parameter

```
def testParamPassing(X,Y,Z=30):  
    print "X is", X  
    print "Y is", Y  
    print "Z is", Z
```

- Assigning a default value to a parameter saves us from passing a value for that parameter

```
if __name__ == "__main__":  
    testParamPassing(10,20)
```

A diagram consisting of two white arrows. One arrow starts from the number '10' in the function call 'testParamPassing(10,20)' and points to the parameter 'X' in the function definition 'def testParamPassing(X,Y,Z=30):'. The second arrow starts from the number '20' in the function call and points to the parameter 'Y' in the function definition.





## Parameter Passing Rules – with defaults

- Recall that we can assign a default value to parameter

```
def testParamPassing(X,Y,Z=30):  
    print "X is", X  
    print "Y is", Y  
    print "Z is", Z
```

- We can still using parameter names

```
if __name__ == "__main__":  
    testParamPassing(X=10,Y=20)  
    testParamPassing(Y=20, X=10)
```



# Sorting (revisited)



## Selection Sort

- In Selection Sort, we can think of our list as consisting of two parts: a sorted part and an unsorted part.
- Initially, the sorted part is empty, as presumably the entire list is unsorted. On every iteration, we:
  - find the smallest number in the unsorted part of the list
  - swap it with first number in the unsorted part of the list.
  - This increases the size of the sorted list by 1.
  - We repeat this process until the entire list is sorted.



# Selection Sort Example

- Sorted part is yellow

Step 0: [5, 3, 4, 7, 9, 2, 1]

Step 1: [1, 3, 4, 7, 9, 2, 5]

Step 2: [1, 2, 4, 7, 9, 3, 5]

Step 3: [1, 2, 3, 7, 9, 4, 5]

Step 4: [1, 2, 3, 4, 9, 7, 5]

Step 5: [1, 2, 3, 4, 5, 7, 9]

Step 5: [1, 2, 3, 4, 5, 7, 9]

Step 6: [1, 2, 3, 4, 5, 7, 9]



# Selection Sort Code



## This Week's To Do List

- Go through lecture slides – make sure you try the code snippets
- Try the lecture's programs posted on course website